

Combinatorial Structure of binary 1-perfect additive codes[§]

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Abstract

The rank and kernel of 1-perfect additive codes is determined. Additive codes could be seen as translation invariant propelinear codes and, in this paper, a characterization of propelinear codes as codes having a regular subgroup of the full group of isometries of the code is established. A characterization of the automorphisms group of a 1-perfect additive code is given and also the cardinality of this group is computed. Finally an efficiently computable characterization of the Steiner triple systems associated with an 1-perfect binary additive code is also established.

keywords: 1-perfect codes, kernel, rank, additive codes, automorphism group.

1 Introduction

The (*Hamming*) *weight* $W(v)$ of a vector $v \in \mathbb{Z}_2^n$ is the number of nonzero coordinates of v . We define the (*Hamming*) *distance* between two vectors $v, u \in \mathbb{Z}_2^n$ as $d(v, u) = W(v + u)$.

A (*binary*) *code* of length n is a subset of \mathbb{Z}_2^n . If this subset is a linear subspace, then the code is *linear*. If C is a code, then its elements are called *codewords*.

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A *perfect single error-correcting code* C of length $n \geq 3$ is a subset of \mathbb{Z}_2^n such that all the vectors in \mathbb{Z}_2^n are within distance one from a codeword and the distance between two codewords is at least 3. A perfect single error-correcting code is said to be a *1-perfect code*. For any $n = 2^t - 1$, ($t > 1$), there exists exactly one 1-perfect linear code of length n , up to isomorphism, which is the well-known *Hamming code*.

Define C^\perp as the dual of the span of C and the kernel of code C as $K = \{a \in C \mid a + C = C\}$.

The Gray map between $\mathbb{Z}_2 \times \mathbb{Z}_2$ and \mathbb{Z}_4 transforms $(0, 0)$ into 0, $(1, 0)$ into 1, $(1, 1)$ into 2 and $(0, 1)$ into 3, so using this map we can see the elements in \mathbb{Z}_2^n as elements in $\mathbb{Z}_2^\alpha \times \mathbb{Z}_4^\beta$, where $n = \alpha + 2\beta$. In all this paper we will distinguish between \mathbb{Z}_2^n , n copies of \mathbb{Z}_2 which gives us the elementary abelian group and \mathbb{F}^n which is also n copies of \mathbb{Z}_2 but with the abelian structure given by $\mathbb{Z}_2^\alpha \times \mathbb{Z}_4^\beta$, where $n = \alpha + 2\beta$ and using the Gray map to convert the elements in \mathbb{Z}_4 to elements in $\mathbb{Z}_2 \times \mathbb{Z}_2$.

Additive codes (see [5]) can be seen as a generalization of the classical linear codes over a field. In the binary case they are abelian subgroups of $\mathbb{F}^n = \mathbb{Z}_2^\alpha \times \mathbb{Z}_4^\beta$ ($n = \alpha + 2\beta$). It is well known (see [3]) that any 1-perfect binary additive code is equivalent to a 1-perfect translation invariant propelinear code, so in all this paper we will use both concepts interchangeably.

An *Isometry* of a binary code is a distance preserving 1-1 mapping $\phi : C \rightarrow C$. An isometry ϕ of \mathbb{Z}_2^n can always be represented by a translation plus a coordinate permutation, i.e., $\phi(y) = x + \pi(y)$. The isometries of a code form a group, $Iso(C)$, which has sometimes been called the automorphism group of the code. In this paper will refer to the group of coordinate permutations $\pi : C \rightarrow C$ as $Aut(C)$, the automorphism group of the code.

The paper is organized as follows, in Section 2 we give some basic properties about the automorphism in a binary code. In Section 3 we give two characterizations of propelinear codes by using the automorphism group of the code and also by using the minimum distance graph associated to it. In Section 4 we introduce the automorphism group $Aut_P(C)$ of a 1-perfect additive code taking into account the automorphisms which are also group morphisms for the propelinear operation and we compute both the cardinality of $Aut_P(C)$ and of $Aut(C)$. In Section 5 we compute the kernel and rank for all the binary 1-perfect additive codes and, finally, in Section 6 we characterize in an efficiently computable way the Steiner Triple System associated with a binary 1-perfect additive code.

2 Preliminaries

Let C be a binary code of length n and let \mathcal{S}_n denote the symmetric group of permutations of the set $\{1, 2, \dots, n\}$. Let $\pi \in \mathcal{S}_n$. Then for any vector $v = (v_1, \dots, v_n) \in \mathbb{Z}_2^n$, we write $\pi(v)$ to denote the vector $(v_{\pi^{-1}(1)}, \dots, v_{\pi^{-1}(n)})$.

Lemma 2.1 *If $\phi(y) = x + \pi(y)$ is an isometry of C then π is an automorphism of C^\perp .*

Proof: For any permutation π , and code C , $\dim \langle \pi(C) \rangle = \dim \langle C \rangle$ and $\pi(C)^\perp = \pi(C^\perp)$. Given any isometry $x + \pi(\cdot)$, we have $x \in C$ since $0 \in C$ and $\pi(C) = C + x \subseteq \langle C \rangle$ and the statement follows. ■

Lemma 2.2 *If $\phi(y) = x + \pi(y)$ is an isometry of C then π is an automorphism of K , the kernel of C .*

Proof: Let $A \subseteq C$ be any linear subcode of C . Following [2], if C is the union of cosets of A then $A \subseteq K$, the kernel of C . Since $x + \pi(C) = \bigcup_y \pi(K) + \pi(y) + x = C$, we have $\pi(K) \subseteq K$ and the result follows. ■

These two lemmas are helpful but we should remark that the converse of these lemmas are not true in general.

Lemma 2.3 *Let K be the kernel of a binary code C and assume for all $x \in C$ there exists a coordinate permutation π_x such that $\phi_x = x + \pi_x(\cdot) \in Iso(C)$. We have $K = \{a \in C \mid \pi_a \in Aut(C)\}$*

Proof: Let $a \in K$ and let $c \in C$. Now $a + C = C$ and $\phi_a(a) = a + \pi_a(c) \in C$, so $\pi_a(c) \in a + C = C$ and $\pi_a \in Aut(C)$.

Reciprocally, if $\pi_a \in Aut(C)$ then $\pi_a(C) = C$. We know $\phi_a(C) = C$, so $a + \pi_a(C) = C$ and $a + C = C$. Hence $a \in K$. ■

Lemma 2.4 *Let K be the kernel of a binary code C then $Aut(C) \subset Aut(K)$.*

Proof: Let $\pi \in Aut(C)$ so $\pi \in Iso(C)$. Hence, by lemma 2.2, $\pi \in Aut(K)$. ■

3 Propelinear codes

A code C of length n is said to be *propelinear* if for any codeword $x \in C$ there exists $\pi_x \in \mathcal{S}_n$ satisfying:

1. for all $x, y \in C$, $x + \pi_x(y) \in C$ (or equivalently $\forall x \in C, \phi() = x + \pi_x() \in Iso(C)$).
2. $\pi_x \circ \pi_y = \pi_z \quad \forall y \in C$, where $z = x + \pi_x(y)$.

For all $x \in C$ and for all $y \in \mathbb{Z}_2^n$, denote by $*$ the binary operation such that $x * y = x + \pi_x(y)$. Then, $(C, *)$ is a group, which is not Abelian in general. The vector $\mathbf{0}$ is always a codeword and $\pi_{\mathbf{0}}$ is the identity permutation. Hence, $\mathbf{0}$ is the identity element in C and $x^{-1} = \pi_x^{-1}(x)$, for all $x \in C$ (see [7]). Note that $\Pi = \{\pi_x \mid x \in C\}$ is a subgroup of \mathcal{S}_n with the usual composition of permutations as the multiplication.

Clearly, the propelinear code class is more general than the linear code class.

Proposition 3.1 *Let $(C, \star) \subset \mathbb{Z}_2^n$ be a group. C is a propelinear code if and only if the group $Iso(C)$ contains a regular subgroup acting transitively on C .*

Proof: Assume C is a propelinear code and take $\phi_x : C \rightarrow C$ defined by $\phi_x(v) = x \star v = x + \pi_x(v)$. We have $\phi_x \phi_y(z) = \phi_x(y + \pi_y(z)) = x + \pi_x(y + \pi_y(z)) = x \star y + \pi_x \pi_y(z) = x \star y + \pi_{x \star y}(z) = \phi_{x \star y}(z)$.

Also $d(\phi_x(v), \phi_x(w)) = d(x + \pi_x(v), x + \pi_x(w)) = W(\pi_x(v) + \pi_x(w)) = W(\pi_x(v + w)) = W(v + w) = d(v, w)$.

Hence, $G = \{\phi_x \mid x \in C\} < Iso(C)$, and $|G| = |C|$. Given $v, w \in C$, it is easy to find $x \in C$ such that $\phi_x(v) = w$, so G acts transitively on C . In fact, given $v, w \in C$ take $x = w * v^{-1}$. Now $\phi_x(v) = x + \pi_x(v) = x + \pi_w \pi_{v^{-1}}(v) = x + \pi_w(v^{-1}) = w + \pi_w(v^{-1}) + \pi_w(v^{-1}) = w$.

Conversely, assume $Iso(C)$ contains a regular subgroup G acting transitively on C then $|C| = |G|$.

For all $\phi \in G$ call $\phi_x = \phi$, where $x = \phi(\mathbf{0})$. Now $\phi_x \rightarrow x$ is a bijection $G \rightarrow C$ due to the fact that G acts transitively on C and is regular.

For $x \in C$ define $\pi_x(v) = x + \phi_x(v)$. It is easy to see that π_x is a coordinate permutation because ϕ_x is an isometry on C . For $x \in C$ define $x \star v = x + \pi_x(v) = \phi_x(v)$. With this operation, we claim that C has a propelinear structure.

Clearly, $\phi_x(v) \in C$ if and only if $v \in C$ so we just need to prove that $\pi_x \pi_y = \pi_{x \star y}$. G acts transitively on C , so $\phi_x \phi_y = \phi_{x \star y}$ if and only if they have the same values on $\mathbf{0} \in C$.

First, $\phi_x \phi_y(\mathbf{0}) = \phi_x(y) = x \star y$ and, also, $\phi_{x \star y}(\mathbf{0}) = x \star y$.

Moreover, $\phi_{x \star y}(z) = x \star y + \pi_{x \star y}(z)$ and, also, $\phi_x \phi_y(z) = \phi_x(y + \pi_y(z)) = x + \pi_x(y) + \pi_x \pi_y(z) = x \star y + \pi_x \pi_y(z)$, hence $\pi_x \pi_y = \pi_{x \star y}$. ■

Proposition 3.2 *Let C a binary 1-perfect code, such that $(C, \star) \subset \mathbb{Z}_2^n$ is a group. C is a propelinear code if and only if the minimum distance graph of C is a Cayley graph.*

Proof: From the above proposition 3.1, C is a propelinear code if and only if the group $Iso(C)$ contains a regular subgroup.

Let $\Gamma(C)$ the minimum distance graph associated to C , that is, the graph whose vertices are the codewords and the edges joints vertices at distance three. For a binary code, always $Iso(C) \subset Aut(\Gamma(C))$, but when C is a binary 1-perfect code, from [1], $Iso(C) = Aut(\Gamma(C))$, so we can conclude that C is a propelinear code if and only if the group $Aut(\Gamma(C))$ contains a regular subgroup. But now, using an old result from [8], this happens if and only if $\Gamma(C)$ is the Cayley graph of C acting on the set of the weight three codewords. ■

In a more specific way we can write this last proposition in this other form:

Corollary 3.3 *Let C a binary 1-perfect code, such that $(C, \star) \subset \mathbb{Z}_2^n$ is a group. C is a propelinear code if and only if for all $a, b \in C$ such that $d(a, b) = 3$ then there exists a vector $v \in C$ of weight three such that $b = a \star v$.*

Again we assume that C is a propelinear code.

Let A_π be the set $\{a \in C \mid \pi_a = \pi\}$. Let $Id(x) = x$ denotes the identity permutation.

Proposition 3.4 *A_{Id} is a normal subgroup and each A_π is a coset $A_\pi = A_{Id} + x$, where $\pi_x = \pi$.*

Proof: Define $\phi : C \longrightarrow \Pi$ as $\phi(x) = \pi_x$.

Clearly ϕ is an epjective group homomorphism and $Ker(\phi) = A_{Id}$.

Also every A_π is a coset $A_\pi = A_{Id} \star x$, but $A_{Id} \star x = A_{Id} + x$. ■

Proposition 3.5 *C^\perp is a subgroup in K and C .*

Proof: For $c \in C$ and $a, b \in C^\perp$, we know (see [6]) that $a, b \in C^\perp \subset K$, $(a \star b^{-1}) \cdot c = (a + \pi_a(b^{-1})) \cdot c = a + \pi_a \pi_b^{-1}(b) \cdot c = \pi_a \pi_b^{-1}(b) \cdot c = 0$ since $\pi_a, \pi_b \in Aut(C)$. ■

If we have a 1-perfect code of length $n = 2^t - 1$ and rank $r_C = n - t + s$ then in [6] it is proved that the kernel has dimension at least 2^{t-s} for $s > 1$. From [4] and [9] and also by using the arguments in [6] it is possible to say more; the dual code C^\perp induces a partition of the coordinates into one set

of $2^s - 1$ coordinates which correspond to the coordinates that are zero in every codeword in C^\perp , and $2^{t-s} - 1$ disjoint sets of coordinates of size 2^s which are always equal in C^\perp . If a_0, a_1, \dots, a_m are the codewords having these sets as their support, then they are always in the kernel of C .

In addition, we have:

Proposition 3.6 ([9],[6]) *Let C be a propelinear code, so for $x \in C$, $\pi_x(a_0) = a_0$, and $\pi_x(a_i) = a_j$ for $i \neq 0$. Moreover, the dual code, C^\perp , determines a lattice of 1-perfect subcodes (and sub-STS) in C that is equivalent to the lattice of 1-perfect subcodes in the Hamming code of length $m = 2^{t-s} - 1$.*

4 1-perfect binary additive codes. The automorphism group $\text{Aut}_P(C)$ and $\text{Aut}(C)$.

A 1-perfect additive code C of type $(\alpha = 2^r - 1, \beta = 2^{t-1} - 2^{r-1})$ can be seen as an abelian subgroup $(C, \star) \subset \mathbb{F}^n$. The operation \star is the usual addition in \mathbb{Z}_2 and \mathbb{Z}_4 . In [3] it is proved that (C, \star) is also the kernel of a groups homomorphism:

$$\vartheta : \mathbb{F}^n \longrightarrow G$$

where G is the group $\mathbb{Z}_2^{2r-t} \times \mathbb{Z}_4^{t-r}$.

The homomorphism ϑ will have a 1-perfect additive code, as its kernel only when $\vartheta(e_i) = \vartheta(e_j)$ if and only if $e_i = e_j$ and $\vartheta(e_i \star e_j) = 0$ if and only if $e_i \star e_j = 0$, where $e_i, e_j \in \mathbb{F}^n$ are two different unit vectors of length n . Notice that $e_i \star e_i$ could be non-zero because e_i could be the unit element in some \mathbb{Z}_4 .

If $C = \text{Ker}(\vartheta)$ these properties means that in each coset in \mathbb{F}^n/C there is one and only one binary vector of length n and weight one.

In the quoted paper [3], the 1-perfect additive codes were studied and classified. For each value r and t such that $2 \leq r \leq t \leq 2r$ there is exactly one 1-perfect additive code of type $(\alpha = 2^r - 1, \beta = 2^{t-1} - 2^{r-1})$. The unicity means that if ϑ' is another homomorphism of \mathbb{F}^n onto G such that $C' = \text{Ker}(\vartheta')$ then there exists a permutation $\tau \in \mathcal{S}_n$ such that $\tau(C) = C'$ and $\vartheta' = \vartheta\tau$.

This kind of automorphism of C , like the previous τ , is not only a permutation in \mathcal{S}_n , and so a linear mapping on \mathbb{Z}_2^n , but also a propelinear mapping, that is a homomorphism on \mathbb{F}^n . This leads to the consideration of $\text{Aut}_P(C)$, the automorphism group of C made up of the permutations on \mathcal{S}_n that fix the code C and that are also group homomorphisms on F^n .

Example: In length 15 there are three non-isomorphic 1-perfect additive codes. They exist for $(r = 2, t = 4)$, $(r = 3, t = 4)$ and $(r = 4, t = 4)$.

For the case $(r = 3, t = 4)$ we can see the additive code as the kernel of a group homomorphism $\vartheta : \mathbb{F}^{15} \longrightarrow \mathbb{Z}_2^2 \times \mathbb{Z}_4$ which, moreover, for all couple of different unit vectors $e_i, e_j \in \mathbb{F}^{15}$ satisfies: $\vartheta(e_i \star e_j) = 0$ if and only if $e_i \star e_j = 0$.

Hence, the kernel of the homomorphism given by the matrix H is the additive code C of type $(\alpha = 7, \beta = 4)$. The first α coordinates are the binary ones and the last 2β , token in pairs are those which corresponds to the \mathbb{Z}_4 part.

$$H = \left(\begin{array}{cccccc|cccccc} 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 & 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 2 & 2 & 0 & 2 & 0 & 2 & 0 & 1 & 3 & 1 & 3 & 1 & 3 & 1 & 3 \end{array} \right).$$

Proposition 4.1 *The automorphism group $\text{Aut}_P(C)$ of a binary 1-perfect additive code coincides with the automorphism group of the group $G = \mathbb{Z}_2^{2r-t} \times \mathbb{Z}_4^{t-r}$.*

Proof: Let C be the kernel of $\vartheta : \mathbb{F}^n \longrightarrow G$ and let $\tau \in \text{Aut}_P(C)$, then τ is a permutation $\tau \in \mathcal{S}_n$, which is also an homomorphism of \mathbb{F}^n , such that $\tau(C) = C$. This means that τ acts on the quotient group $\mathbb{F}^n/C \cong G$ and, so, $\phi = \vartheta\tau\vartheta^{-1}$ is well defined and also is an automorphism of G . Vice versa, if ϕ is an automorphism of G , then we could take $\phi\vartheta$ which defines a quotient group \mathbb{F}^n/C and, so, a partition in \mathbb{F}^n . For each unit vector e_i , representative in a coset, take $\tau(e_i)$ such that $\phi\vartheta(e_i) = \vartheta\tau(e_i)$. Hence τ is a coordinate permutation $\tau \in \mathcal{S}_n$ which fixes code C . We can extend τ to all \mathbb{F}^n and $\tau \in \text{Aut}_P(C)$. ■

This last proposition allows us to compute the cardinality of the automorphism group of an additive code. For instance, in the linear case we have for the Hamming code H_t of length $n = 2^t - 1$:

$$|\text{Aut}(H_t)| = \prod_{i=0}^{t-1} ((2^t - 1) - (2^i - 1)) = 2^{\binom{t}{2}} \prod_{i=0}^{t-1} (2^{t-i} - 1)$$

In the more general case, when C is a 1-perfect additive code of type $(2^r - 1, 2^{t-1} - 2^{r-1})$, the automorphism group $\text{Aut}_P(C)$ coincides with the automorphism group of the group $G = \mathbb{Z}_2^{2r-t} \times \mathbb{Z}_4^{t-r}$ and so (taking $\alpha = 2r - t$ and $\beta = t - r$),

$$\begin{aligned}
|\text{Aut}_P(C)| &= 2^{(\alpha+\beta)\beta} |\text{Aut}(\mathbb{Z}_2^\alpha \times \mathbb{Z}_2^\beta)| \\
&= 2^{(\alpha+\beta)\beta} 2^{\binom{\alpha+\beta}{2}} \prod_{i=0}^{\alpha+\beta-1} (2^{\alpha+\beta-i} - 1) = 2^{r(2t-r-1)} \prod_{i=0}^{r-1} (2^{r-i} - 1).
\end{aligned}$$

The usual group $\text{Aut}(C)$ contains the coordinate permutations which fix code C . Look at the additive propelinear codes of type $(2^r - 1, 2^{t-1} - 2^{r-1})$ as the kernel of the homomorphism

$$\vartheta : \mathbb{F}^n \longrightarrow G$$

where G is the group $\mathbb{Z}_2^{2r-t} \times \mathbb{Z}_4^{t-r}$ and (C, \star) is a subgroup of \mathbb{F}^n .

Consider $\theta : \mathbb{Z}_4 \longrightarrow \mathbb{Z}_2$ defined by $\theta(x) = x \pmod{2}$ which is a group homomorphism. We can extend this mapping to $\theta : \mathbb{Z}_4^{t-r} \longrightarrow \mathbb{Z}_2^{t-r}$ and we can consider:

$$\theta \cdot \vartheta : \mathbb{F}^n \longrightarrow \mathbb{Z}_2^{2r-t} \times \mathbb{Z}_4^{t-r} \longrightarrow \mathbb{Z}_2^{2r-t} \times \mathbb{Z}_2^{t-r} = \mathbb{Z}_2^r.$$

Now $\theta \cdot \vartheta$ is a group homomorphism from \mathbb{F}^n to \mathbb{Z}_2^r .

Proposition 4.2

$$\theta \cdot \vartheta : \mathbb{F}^n \longrightarrow \mathbb{Z}_2^{2r-t} \times \mathbb{Z}_4^{t-r} \longrightarrow \mathbb{Z}_2^{2r-t} \times \mathbb{Z}_2^{t-r} = \mathbb{Z}_2^r$$

is a linear mapping.

Proof: Let π be any involution involving the two coordinates in some \mathbb{Z}_4 . Let these coordinates be e_i and e_{i+1} . Take $v \in \mathbb{F}^n$ and note that $\pi(v) = v$ or $\pi(v) = v \star e_i \star e_i$.

Then in both cases $\theta \cdot \vartheta(\pi(v)) = \theta \cdot \vartheta(v)$.

We can generalize this result by taking any permutation π_w associated to vector w . We know permutation π_w is a composition of permutations like π , so $\theta \cdot \vartheta(\pi_w(v)) = \theta \cdot \vartheta(v)$.

Hence, $\theta \cdot \vartheta(w + v) = \theta \cdot \vartheta(w \star \pi_w(v)) = \theta \cdot \vartheta(w) + \theta \cdot \vartheta(\pi_w(v)) = \theta \cdot \vartheta(w) + \theta \cdot \vartheta(v)$. ■

We will prove in Theorem 5.8 that the kernel of $\theta \cdot \vartheta$ is the linear span $\langle C \rangle$ of code C .

Now, given $\tau \in \text{Aut}(C) = \text{Aut}(\langle C \rangle)$, we have $\tau : \mathbb{Z}_2^n \longrightarrow \mathbb{Z}_2^n$ acts on the quotient $\mathbb{Z}_2^n / \langle C \rangle \cong \mathbb{Z}_2^r$. So, given an automorphism $\tau \in \text{Aut}(C)$ we get an automorphism of \mathbb{Z}_2^r .

Vice versa, if ϕ is an automorphism of the linear space \mathbb{Z}_2^r we get an automorphism in $\mathbb{Z}_2^n / \langle C \rangle$ and from this we can construct an automorphism τ in \mathbb{Z}_2^n which leaves invariant code C . To do this we need to define $\tau(e_i)$ for all the units vectors e_i in \mathbb{Z}_2^n . So, for each e_i define $\tau(e_i)$ as e_j , such that $\phi([e_i]) = ([e_j])$, where $[e_i]$ and $[e_j]$ means cosets in $\mathbb{Z}_2^n / \langle C \rangle$.

Each one of the 2^r cosets in $\mathbb{Z}_2^n / \langle C \rangle$ has the same number of unit vectors, 2^{t-r} , except for the coset $\langle C \rangle$ which has $2^{t-r} - 1$.

After choosing $\tau(e_i)$ for all the unit vectors we can extend τ to the whole \mathbb{Z}_2^n by linearity. Given two cosets $[e_i]$ and $[e_j] = \phi[e_i]$, we have $(2^{t-r})!$ different ways to choose the value of τ for the unit vectors in $[e_i]$. So, in short,

$$\begin{aligned} |\text{Aut}(C)| &= ((2^{t-r})!)^{2^r-1} ((2^{t-r} - 1)!) |\text{Aut}(\mathbb{Z}_2^r)| = \\ &= ((2^{t-r})!)^{2^r-1} ((2^{t-r} - 1)!) 2^{\binom{r}{2}} \prod_{i=0}^{r-1} (2^{r-i} - 1) \end{aligned}$$

5 1-perfect binary additive codes. Kernel and Rank.

Lemma 5.1 *Let C be a propelinear code. If C is an additive code then $A_{Id} = \{a \mid \pi_x(a) = a \text{ for all } x \in C\}$.*

Proof: We can see the elements in A_{Id} as $a = x + y$, where x, y are in the same coset, $x, y \in A_\pi$. Since for every $x \in C$ the permutation π_x has order 2, and $x \star y = y \star x$ we have for $x, y \in A_\pi$, $x + \pi(y) = y + \pi(x)$ or $x + y = \pi(x + y) = a \in A_{Id}$. ■

Lemma 5.2 *Let $\sigma \in S_n$ the permutation $\sigma = (a_1 a'_1) \cdots (a_\beta a'_\beta)$ which is the product of all involutions involving the two coordinates in every \mathbb{Z}_4 code. Then $\sigma \in \text{Aut}(C)$.*

Proof: Since σ is the product of all involutions, for each $c \in C$ we have $\sigma(c) = \pi_c(c)$. Since $c + \pi_c(c) = x \in A_{Id}$, we have that $\sigma(c) = c + x \in C$. ■

Lemma 5.3 *If C is a 1-perfect binary additive code with kernel K , then $A_\sigma \subset K$.*

Proof: We know σ is in $\text{Aut}(C)$, so we need only proof there exists a vector $c \in C$ such that $\pi_c = \sigma$.

Note that the all ones vector and the vectors $u = (1 \dots 1 \mid 0 \dots 0)$ and $u' = (0 \dots 0 \mid 1 \dots 1)$ are in A_{Id} . Take a vector with zeroes in all the coordinates

in the \mathbb{Z}_2 part and $(1, 0)$ or $(0, 1)$ in the projection to each \mathbb{Z}_4 . This vector could be out of C , so let this vector be $c + e$ where $c \in C$ is the vector in C closest to it and $W(e) \leq 1$. We have that $c + \sigma(c) + u'$ is a vector in C of weight 2 unless e be zero in the \mathbb{Z}_4 coordinates. In this last case we conclude that $\pi_c = \sigma$ and $c \in C$. ■

Proposition 5.4 *If C is a non-linear 1-perfect additive code then the dimension of A_{Id} is $2^{t-1} + 2^{r-1} - r - 1$.*

Proof: The Hamming code, H_r , of length $2^r - 1$ and dimension $2^r - r - 1$ is contained in A_{Id} . For each involution (a_i, a'_i) in the \mathbb{Z}_4 coordinates there is a word of weight 3 in A_{Id} having those coordinates and a \mathbb{Z}_2 coordinate as its support. There are $b = 2^{t-1} - 2^{r-1}$ such triples which we denote by T_b . Thus the dimension of A_{Id} is at least $(2^r - r - 1) + b = 2^{t-1} + 2^{r-1} - r - 1$. For any word in $(x|y) \in A_{Id}$ there is a word $(e|y) \in \langle T_b \rangle$ and thus $(x + e|0) \in H_r$. Thus these words span A_{Id} . ■

Proposition 5.5 *If C is a 1-perfect binary additive code with kernel K , then either $K = A_{Id} = C$ when C is linear or $K = A_{Id} \cup A_\sigma$ when C is not linear. In the first case $\dim(K) = \dim(A_{Id})$ and in the second case $\dim(K) = \dim(A_{Id}) + 1$.*

Proof: If C is linear then the kernel K coincides with A_{Id} and C .

If C is not linear then from the previous lemmas we know $A_{Id} \cup A_\sigma \subseteq K$ and to prove the proposition we need only see that for all the elements $v \in K$ we have $\pi_v = Id$ or $\pi_v = \sigma$.

Let v be a vector in $K \setminus A_{Id}$. The permutation π_v associated to vector v is a product of involutions each of which involves the two coordinates in \mathbb{Z}_4 in which the projection of v is $(1, 0)$ or $(0, 1)$. In other words, π_v is the product of a subset of the involutions which make up σ . Let (bb') be an involution in σ which is not in π_v and let (aa') be an involution involved in both. Both π_v and σ are automorphisms of the code. Consider the word, t , of weight 3 in C whose support is $\{a, b, c\}$ and consider $\sigma(t), \pi_v(t) \in C$. If σ fixes coordinate c then so does π_v but then $d(t, \pi_v(t)) = 2$. Otherwise $d(\sigma(t), \pi_v(t)) = 2$. In either case we get a contradiction. Therefore $\pi_v = \sigma$. ■

Lemma 5.6 *If C is a 1-perfect binary additive of length $n > 7$, then $C^\perp \subset A_{Id}$.*

Proof: Suppose $C^\perp \not\subseteq A_{Id}$, then there exists $x \in C^\perp$ such that $\pi_x = \sigma$ since $C^\perp \subset K$ and $K = A_{Id} \cup A_\sigma$. Vector $x \star x$ belongs to C^\perp (see 3.5) and so has a support of size $\frac{n+1}{2}$ which is in the \mathbb{Z}_4 . Hence, vector x has $\frac{n+1}{4}$ non-zero coordinates in the \mathbb{Z}_4 part (let $x_1, x_2, \dots, x_{\frac{n+1}{4}}$ be these coordinates) and also $\frac{n+1}{4}$ non-zero coordinates in the \mathbb{Z}_2 part.

Fixing x_1 consider the triples v_i containing x_1 and each one of the others coordinates x_i . All these triples v_i have the third coordinate in the \mathbb{Z}_2 part and it is not in the support of x . Now compute $x \star v_2 \star v_3 \star \dots \star v_{\frac{n+1}{4}}$ which give us a all ones vector, except perhaps for the two coordinates in the \mathbb{Z}_4 the support of which contains x_1 . Finally we get a contradiction except for the cases where these two coordinates are ones. This is the case of four coordinates in the \mathbb{Z}_4 part or, in general, $4 + 8\lambda$ coordinates in the \mathbb{Z}_4 part, so $2(4 + 8\lambda) = 2^t$. This equation has solution only for $t = 3$ (which corresponds to a code of length 7). ■

As a corollary of Propositions 5.4 and 5.5 it is easy to compute the dimension of the kernel for all the 1-perfect additive codes and we can state the following theorem:

Theorem 5.7 *Let C be a binary 1-perfect additive code of type $(2^r - 1, 2^{t-1} - 2^{r-1})$, the kernel K of C has dimension:*

$$\dim(K) = \begin{cases} 2^r - r - 1 & \text{if } t = r \\ 2^{r-1} + 2^{t-1} - r & \text{if } t \neq r. \end{cases}$$

In short, we have the following parameters and dimension of the kernels for 1-perfect additive codes:

t	r	type: $(2^r - 1, 2^{t-1} - 2^{r-1})$	$\dim(K)$
2	2	(1, 1, 0), (3, 0, 0)	3, 3
3	2, 3	(3, 2, 0), (7, 0, 0)	4, 4
4	2, 3, 4	(3, 6, 0), (7, 4, 0), (15, 0, 0)	8, 9, 11
5	3, 4, 5	(7, 12, 0), (15, 8, 0), (31, 0, 0)	17, 20, 26
6	3, 4, 5, 6	(7, 28, 0), (15, 24, 0), (31, 16, 0), (63, 0, 0)	33, 36, 43, 57
...

Theorem 5.8 *Let (C, \star) be a binary 1-perfect additive code of type $(2^r - 1, 2^{t-1} - 2^{r-1})$, of length $n = 2^t - 1$, where $t \geq 4$, then the rank r_C of C is:*

$$r_C = n - r = 2^t - r - 1.$$

Proof: As in Proposition 4.2, look at the additive propelinear codes of type $(2^r - 1, 2^{t-1} - 2^{r-1})$ as the kernel of the homomorphism $\vartheta : \mathbb{F}^n \longrightarrow G$ and consider:

$$\theta \cdot \vartheta : \mathbb{F}^n \longrightarrow \mathbb{Z}_2^{2^{r-t}} \times \mathbb{Z}_4^{t-r} \longrightarrow \mathbb{Z}_2^{2^{r-t}} \times \mathbb{Z}_2^{t-r} = \mathbb{Z}_2^r.$$

Let H be the linear kernel of $\theta \cdot \vartheta$. It is a linear code which contains C , so $\langle C \rangle \subset H$.

Now we are going to see that $H = \langle C \rangle$. For this take $v \in H$ and compute $c \cdot v$ for all $c \in C^\perp$.

If $v \in H$ then $\theta\vartheta(v) = 0$ and $\vartheta(v) = \vartheta(e_j) + \vartheta(e_j)$ for some unit vector e_j . This also means that $v \star e_j \star e_j \in C$ since $\vartheta(v) + \vartheta(e_j) + \vartheta(e_j) = 0$. Thus $0 = c \cdot (v \star e_j \star e_j) = c \cdot v + c \cdot \pi_v(e_j \star e_j) = c \cdot v + c \cdot (e_j \star e_j)$, but $C^\perp \subset A_{Id}$, so $c \cdot (e_j \star e_j) = 0$ and, finally, $c \cdot v = 0$.

The conclusion is $H = \langle C \rangle$ and $r_C = \dim(H) = n - r$. ■

We can sum up and give this table

t	r	type: $(2^r - 1, 2^{t-1} - 2^{r-1})$	$\dim(K)$	r_C
2	2	(1, 1, 0), (3, 0, 0)	3, 3	3, 3
3	2, 3	(3, 2, 0), (7, 0, 0)	4, 4	4, 4
4	2, 3, 4	(3, 6, 0), (7, 4, 0), (15, 0, 0)	8, 9, 11	13, 12, 11
5	3, 4, 5	(7, 12, 0), (15, 8, 0), (31, 0, 0)	17, 20, 26	28, 27, 26
6	3, 4, 5, 6	(7, 28, 0), (15, 24, 0), (31, 16, 0), (63, 0, 0)	33, 36, 43, 57	60, 59, 58, 57
...

6 Binary additive codes and STS

Let C be a binary additive code of type $(2^r - 1, 2^{t-1} - 2^{r-1}, 0)$, where $2 \leq r \leq t \leq 2r$. The parameters uniquely determine the code and the associated Steiner triple system to within isomorphism when $t \geq 4$. The Hamming code (of length $2^t - 1$) and its associated triple system $PG(t - 1, 2)$ can be easily recognized and the code is easily generated from the triple system. We will show that, similarly, the Steiner triple system associated with a 1-perfect additive binary code can be easily recognized and can generate the corresponding code as well.

Proposition 6.1 *Let C be a binary 1-perfect additive code of type $(2^r - 1, 2^{t-1} - 2^{r-1})$, of length $n = 2^t - 1$, where $t \geq 4$, then the $STS(n)$ associated with it is unique and can be easily recognized and can be used to construct the code.*

Proof: Let C be as in the proposition having dual code C^\perp of dimension $r = t - s$. Let $S = \{i \mid c_i = 0 \text{ for all } c \in C^\perp\}$, and assume the \mathbb{Z}_2 coordinates are $R = \{1, 2, \dots, 2^r - 1\}$. We know that $|S| = 2^s - 1$. Let σ be the fundamental involutory automorphism of the code which is a product of involutions (aa') with R as the set of fixed points. Consider the triples corresponding to the supports for the words of weight three in C .

- For each involution (aa') , the third point, $i \in R$, of the triple containing that pair is in S . From previous arguments we know that each of these fixed triples $t_a = \{i, a, a'\}$ are in A_{Id} and in fact form part of a basis for it. Since $C^\perp \subseteq A_{Id}$ we have $c \cdot (a, a') = 0$ and thus $c \cdot e_i = 0$ for all $c \in C^\perp$.
- Each point $i \in S$ which is in at least one fixed triple must be in at least 2^{r-1} such fixed triples. If $t_a = \{i, a, a'\}$ is one fixed triple then for each other $j \in R$, there is a triple $t_j = \{j, a, b\}$ but $t_a + t_j + \sigma(t_j) = t_b = \{i, b, b'\} \in A_0$. There are $2^r - 2$ points $j \in R$ generating $(2^r - 2)/2$ other fixed triples containing i .
- The remaining triples through a are contained in the \mathbb{Z}_4 coordinates. If $t = \{a, u, v\}$ is such a triple and t_a, t_u, t_v are the corresponding fixed triples containing the involutions $(aa'), (uu'), (vv')$ respectively, then $t + \sigma(t) \in A_0$ and $t_a + t_u + t_v + t + \sigma(t)$ must be a word of weight three in the Hamming sub-code H_r and thus each point is in exactly 2^{r-1} fixed triples and there must be $2^{t-r} - 1 = |S|$ such points. Thus on S we have an Hamming sub-code $H_s \subseteq H_r$.
- For each $i \in S$, let σ_i be the product of involutions (aa') such that $t_a = \{i, a, a'\} \in C$ and let R_i be the corresponding set of coordinates. Then for each $i \in S$ there is an 1-perfect additive sub-code of length $2^{r+1} - 1$ on the coordinates $R \cup R_i$ having parameters $(2^r - 1, 2^{r-1})$.

For the converse, given a $STS(2^t - 1)$, B , we can compute its rank (and dual B^\perp). If the dimension of the dual is r and $2 \leq r \leq t \leq 2r$ then we can find the $2^{t-r} - 1$ zero coordinates, S , in the dual. We can also find the subsystem, R , of length $2^r - 1$ isomorphic to $PG(r - 1, 2)$. From the structure imposed by the dual, we have at most $\binom{t-s}{t-r}$ sets to consider.

The rest of the coordinates can be partitioned into $2^{t-r} - 1$ sets R_i of order 2^r which form sub-STS $(2^{r+1} - 1)$ on the sets $R \cup R_i$. These sub-STS must all have rank $2^{r+1} - 1 - r$ (or co-dimension r , except in the case when $t = 4, r = 2$). By considering the dual of the sub-system (as a code of length $2^{r+1} - 1$), we can find the unique coordinate i , that is zero in all words in

this dual and hence compute the fundamental involutory automorphism σ_i of this sub-system by considering the triples through i . Each of these sub-systems have a different unique point in S . This induces a mapping of the sets $R_i \rightarrow i \in S$ which must map the triples traversing these R_i onto the triples in the $PG(s-1, 2)$ sub-system on S . Finally, σ is the product of the σ_i . It is now straight-forward to construct the additive code(see [3]).

We note that when $t = 4, r = 2$ then we have three $STS(7)$ intersecting in a $sub - STS(3)$. The $STS(7)$ are $PG(2, 2)$ and have rank 4 (not 5) but they also have propelinear representations and fundamental involutory automorphisms which fix the $sub - STS(3)$. One can still compute the automorphisms σ_i and σ (in several equivalent ways) and hence the code.

■

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